Parish / Town Council CIL Report for financial year 2024-25

CIL funds received

Total CIL receipts in 2024-25	£173,294.70

CIL funds expended (spent) or allocated

Total CIL funds (from any year)	£50 703 00
spent in 2024-25	200,100.00

Summary of CIL spent during 2024-25

Name of project	Description of items / works within project CIL funds were spent on	Amount of CIL funds spent on project
Mortimer to Burghfield Cycleway and Footpath	Planning work and application.	£32,138.00
Utility Square and Footpath	Installation of a utility square and footpath on Fairground	£18490.00
Cemetery Extension	Project management and vegetation clearance	2280.00

Summary of CIL allocated during 2024-25 but not spent

Name of project	Description of items / works within project CIL funds were allocated to	Amount of CIL funds allocated on project
Cemetery Extension	Memorial Wall	£35,180.83
Fairground water supply	Installation of a water supply to the Fairground	£4534.00
Mortimer to Burghfield Cycleway and Footpath	Installation of Cycleway and Footpath	£216999.86

CIL funds repaid under CIL regulation 59E

The total value of CIL receipts (from any year) which were subject to a request for repayment under CIL regulation 59E during the 2024-25 financial year.	£0.00
The total value of CIL receipts subject to a request for repayment under CIL regulation 59E which were not paid	£0.00

back to West Berkshire Council by the end of the 2024-25	
financial year.	

CIL funds retained

The total amount of CIL funds paid to the Parish / Town Council in 2024-25 which are still retained (not expended) at the end of 2024-25.	£173,295
The balance of CIL receipts from previous financial years (from 2023-24 and earlier) which are still retained (not expended) at the end of 2024-25.	£0.00
The balance of CIL receipts from previous financial years (from 2023-24 and earlier) which are retained in an Earmarked Reserve for an allocated project at the end of 2024-25.	£6,666.00 Tennis Courts
	£20,633 Cemetery Extension
	£68,593.90 Mortimer
	to Burghfield
	Cycleway and
	Footpath